

BBC AAD 2019+



Speech is hard



Jamie + Lion

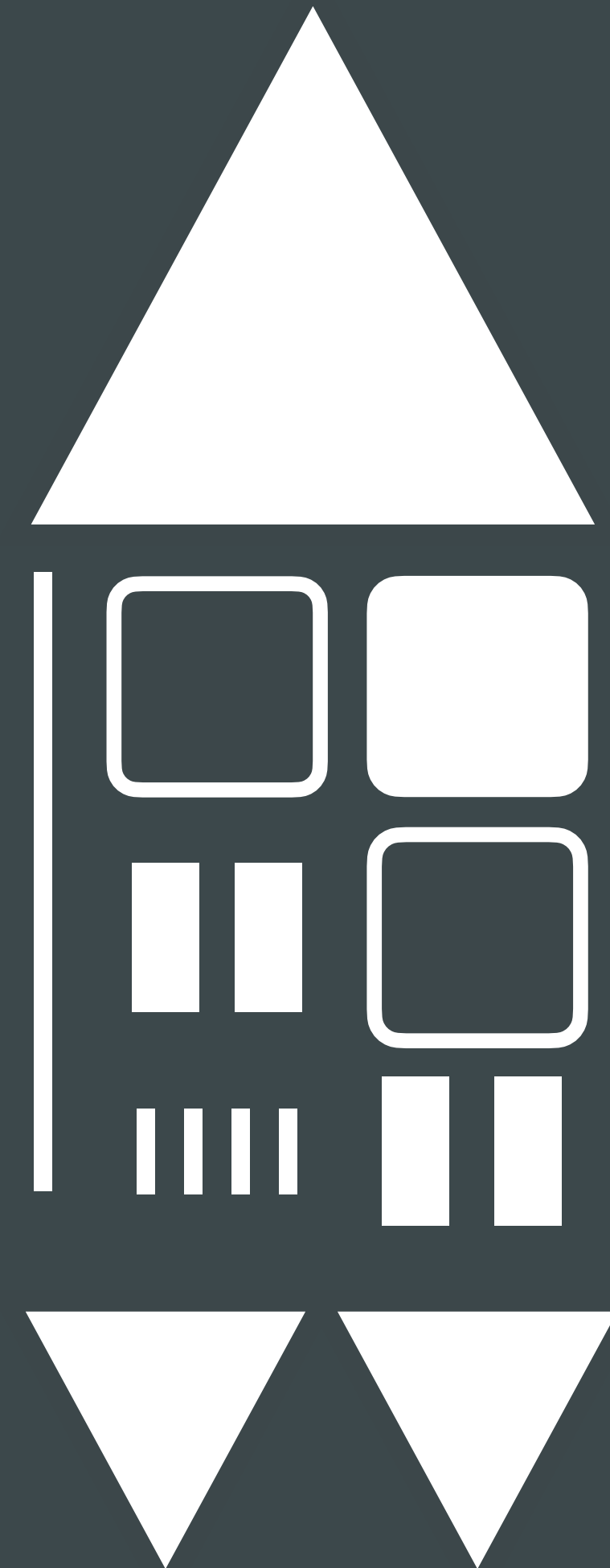
Senior Research Engineer
Tools - Teaching - Technology



Engineering

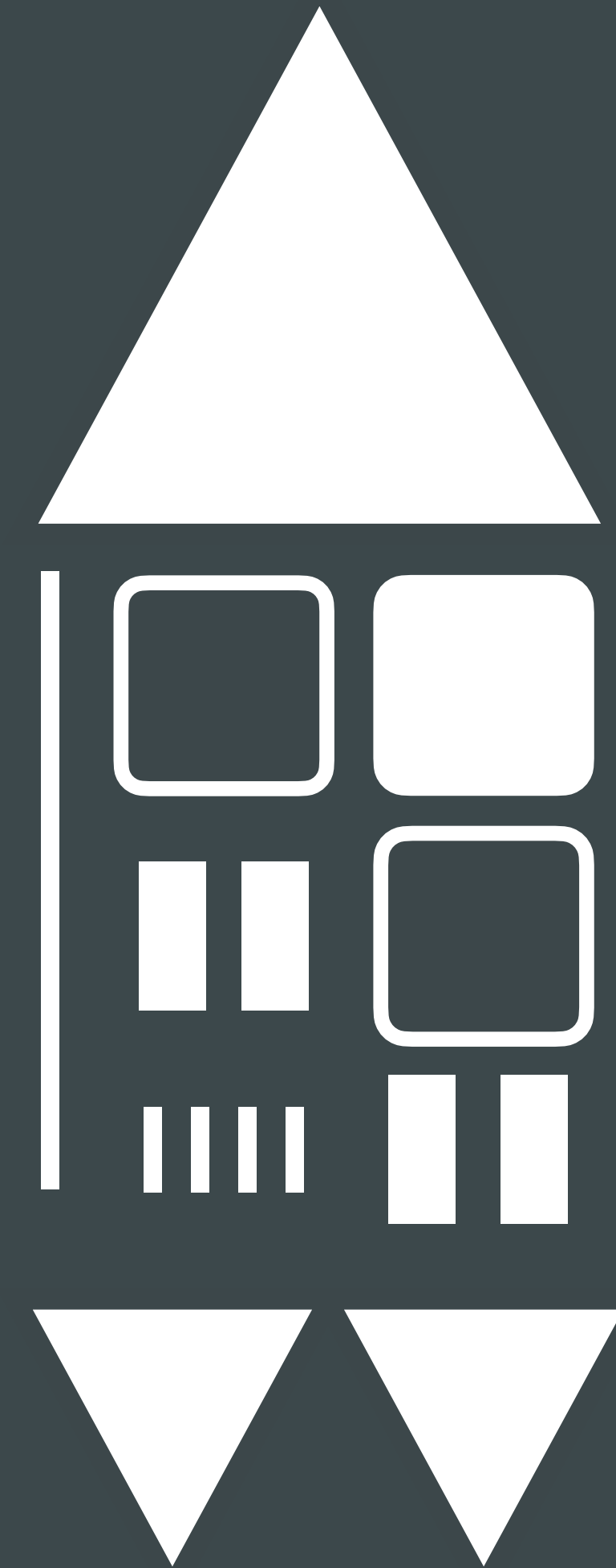
“The action of working artfully to bring something about.”

Oxford Advanced Learner's Dictionary



VR Barriers Research

To understand virtual reality in the context
of inclusive design to become artful in
when creating future experiences





Background





Background



Story so far

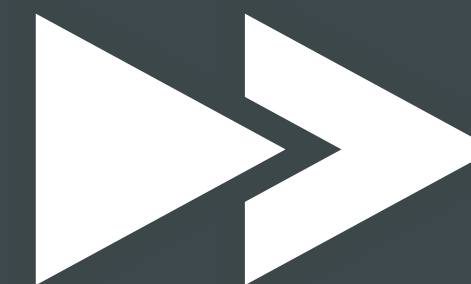




Background



Story so far



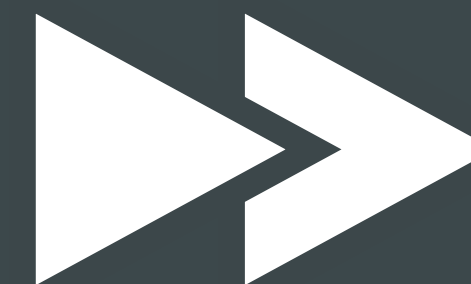
What Next



Background



Story so far



What Next



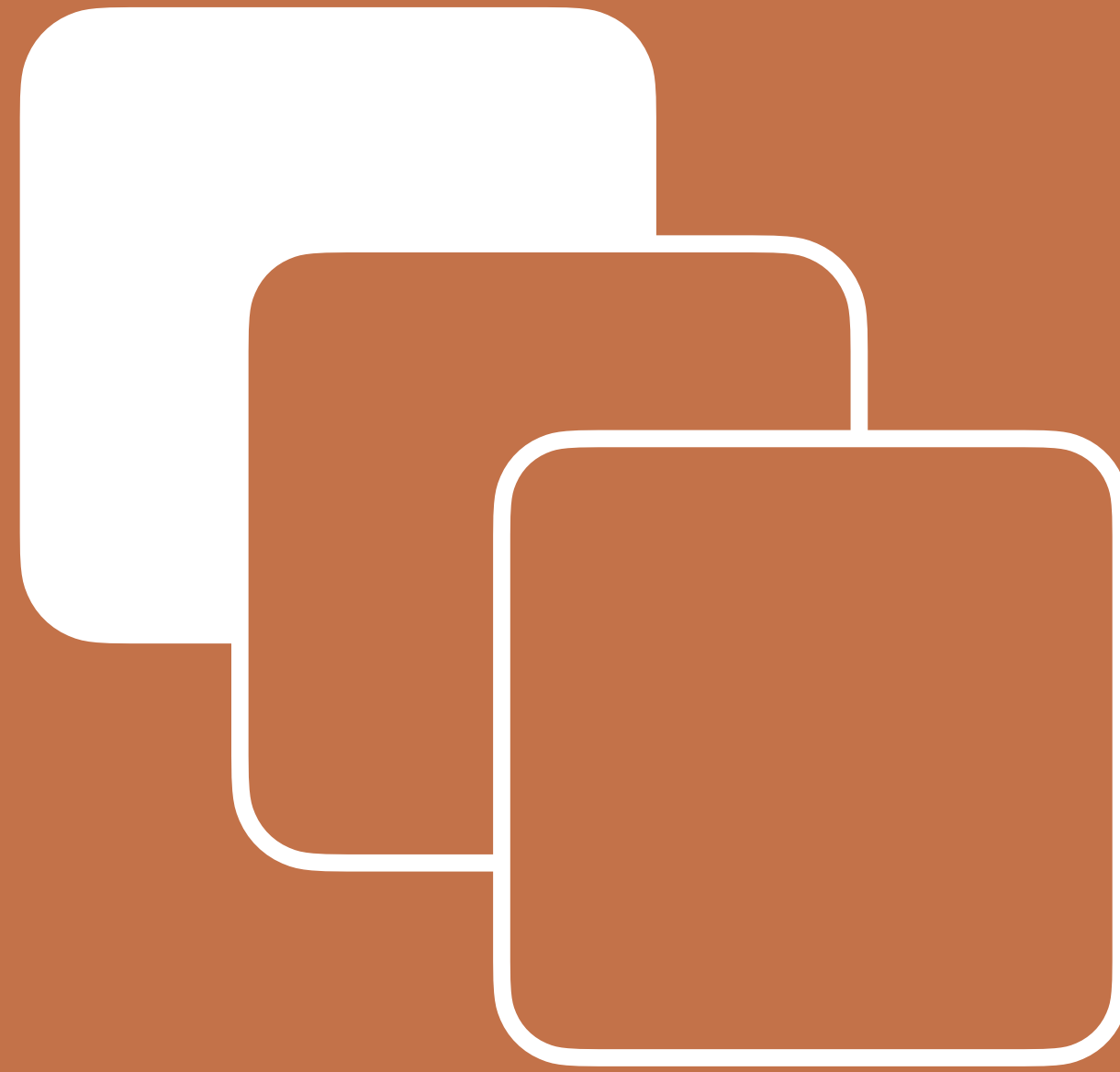
Background - what we're doing and why



The Story So Far - putting it into practice

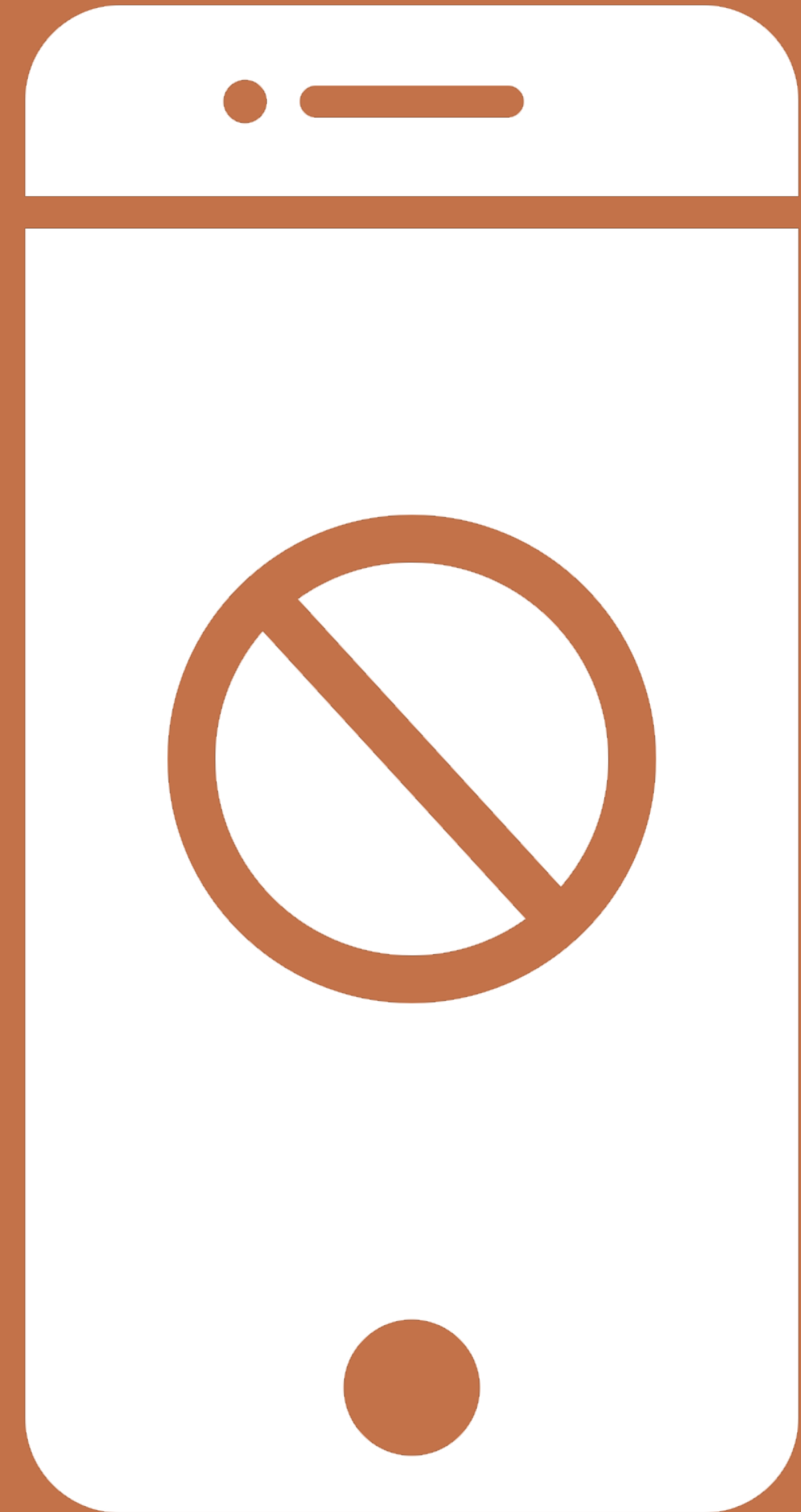


What next - into the *wild* beyond.



Background - what we're doing and why

“Our goals is to make
sure our websites, apps
and services don't
disable people.”



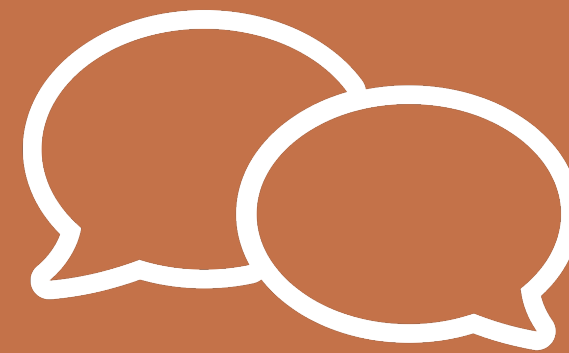


Disability has many lenses



Impairment.

The factual difference. The specific thing. E.g, Speech, mobility etc





Environment

The things around us. Buildings, attitudes, beliefs & expectations.

Impairment
+ Environment

Disability

As designers we disable
people when we create
barriers in digital
environments

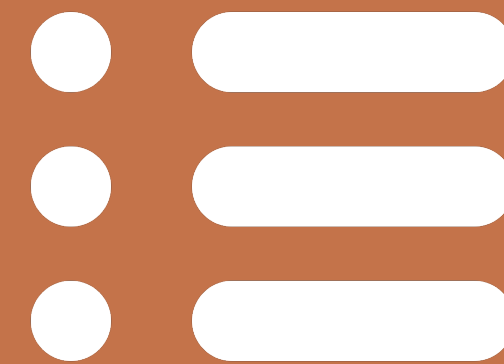
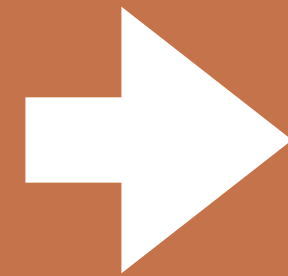


BBC

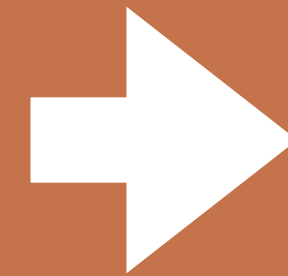
VR | BARRIERS RESEARCH



Barriers Data



Principles

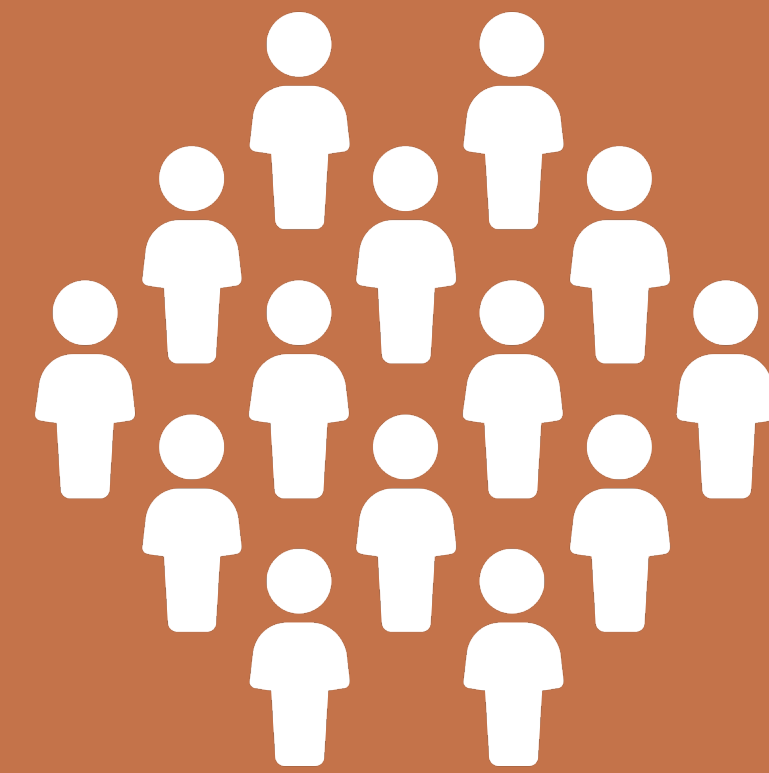


Guidelines

In a nutshell...



Not doing science
looking for questions not
solutions.



Broadest Groups
120+ participants. Anyone
can participate.



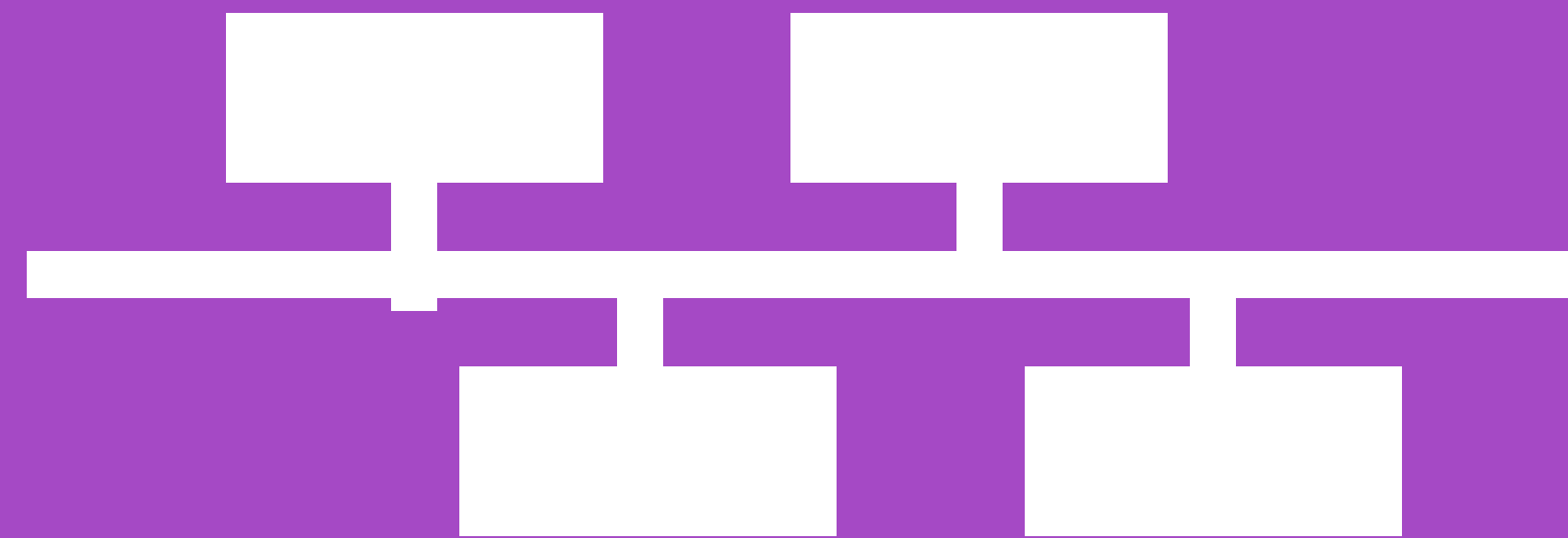
~~Background - what we're doing and why~~



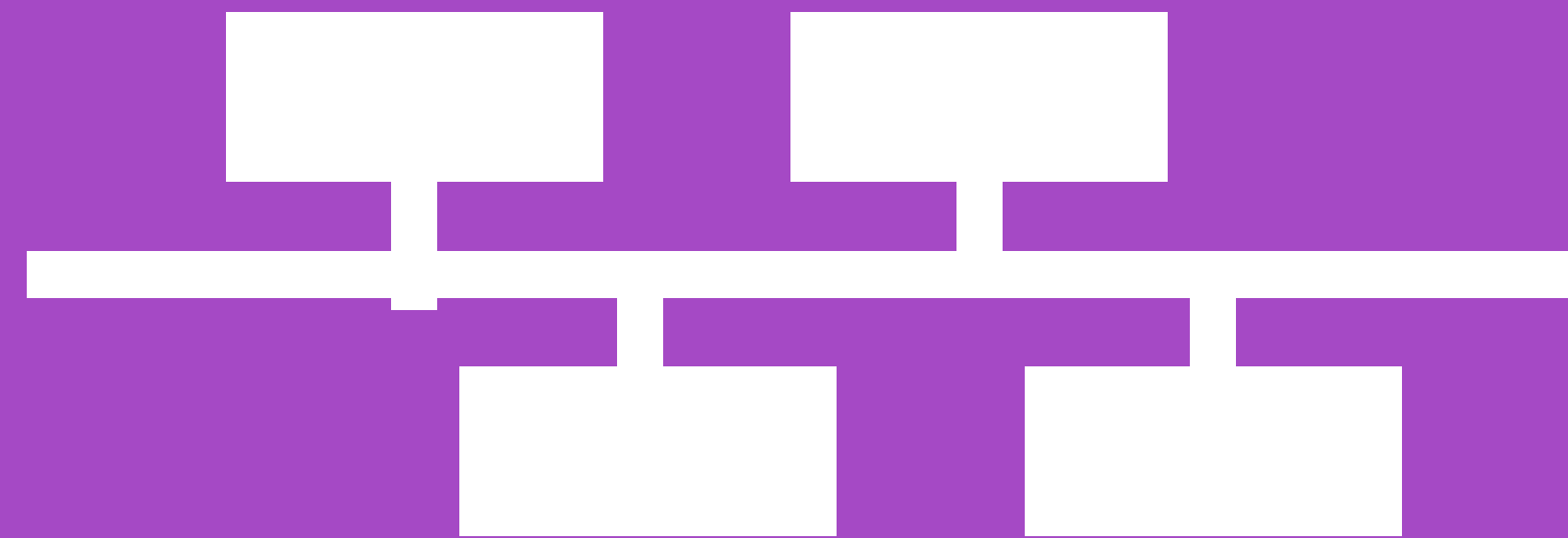
The Story So Far - putting it into practice



What next - into the *wild* beyond.



The Story So Far - putting it into practice



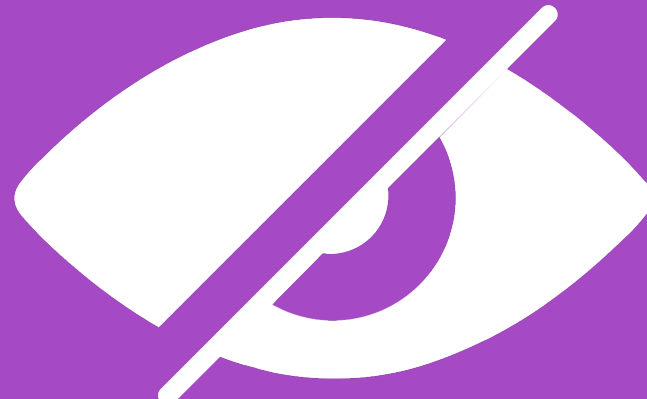



The Story So Far - putting it into practice

Who

What

Where

How

Who					
	Impairment	Vision	Hearing	Cognitive	Motor
	Target Count	~35	~35	~35	~35
	Current Count	2	1	45	2

~~Who~~

What

Where

How

Where



SEN Schools



Service Groups



Events



Home

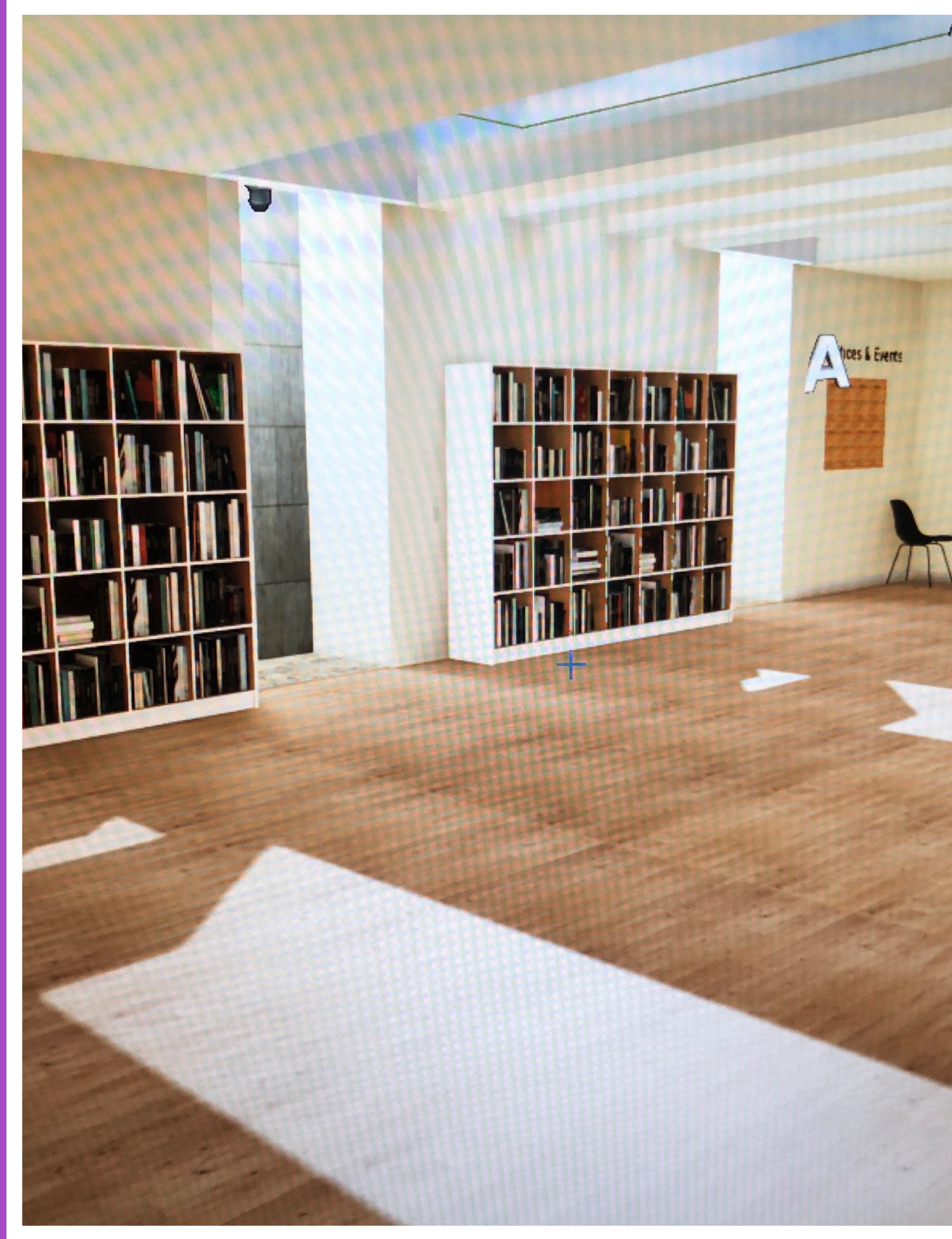
~~Who~~

What

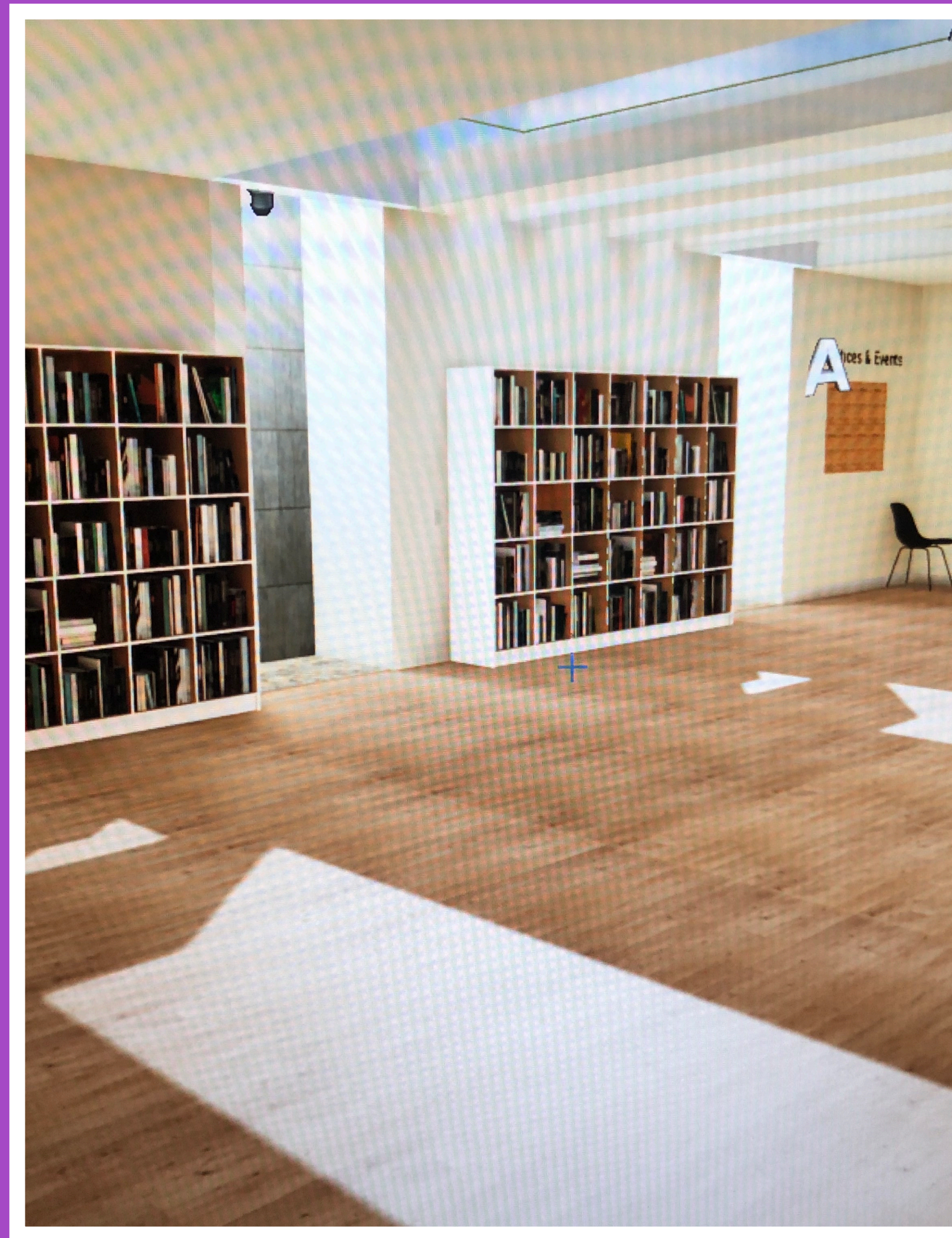
~~Where~~

How

What



What



Q1: Navigation

Q2: Interaction

Q3: Information Gathering

~~Who~~

~~What~~

~~Where~~

How

How



How



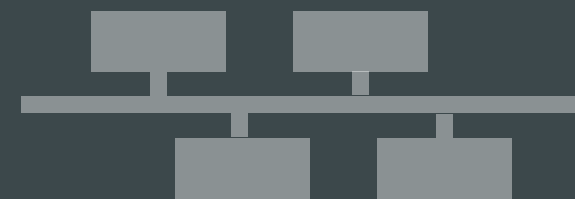
Active Facilitation

Order matters

Pacing + Reflection



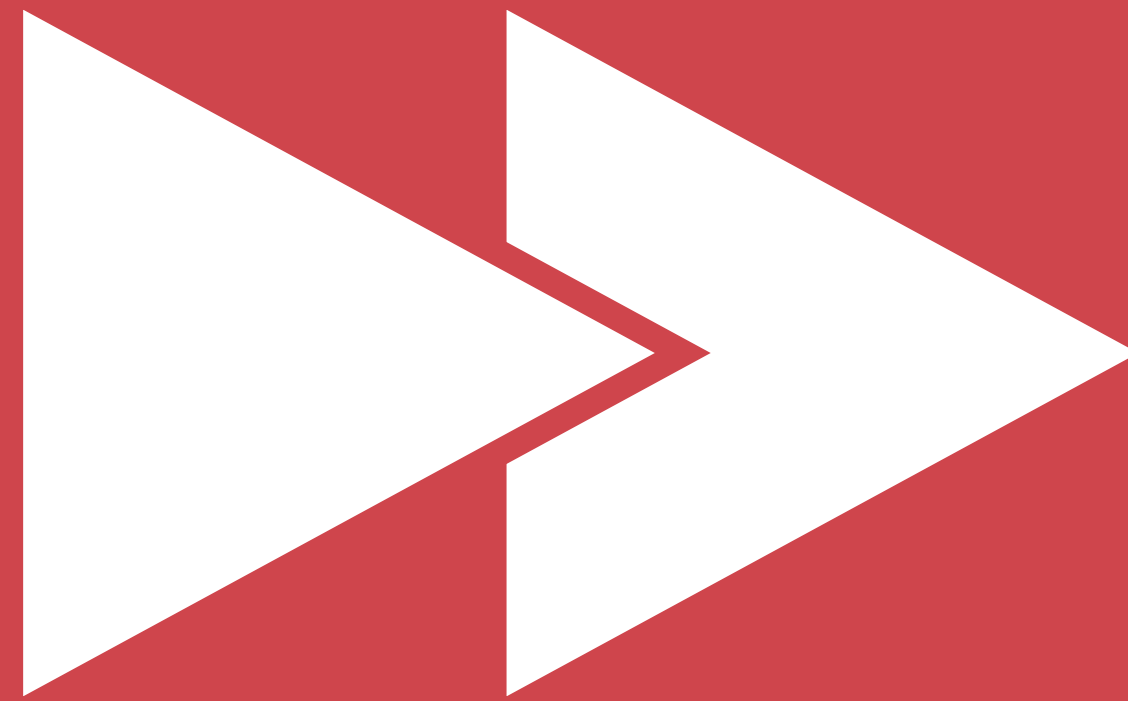
~~Background - what we're doing and why~~



~~The Story So Far - putting it into practice~~



What next - into the *wild* beyond.



What next - into the *wild* beyond.



More Participants Needed



More Participants Needed

Next



More Participants Needed

Q3 2019



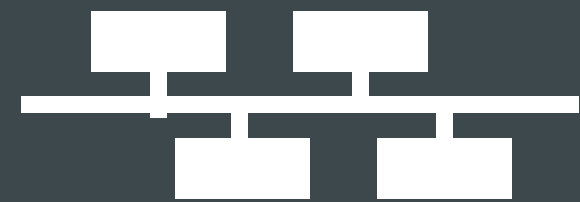
More Participants Needed



jamie.knight@bbc.co.uk



Background - what we're doing and why



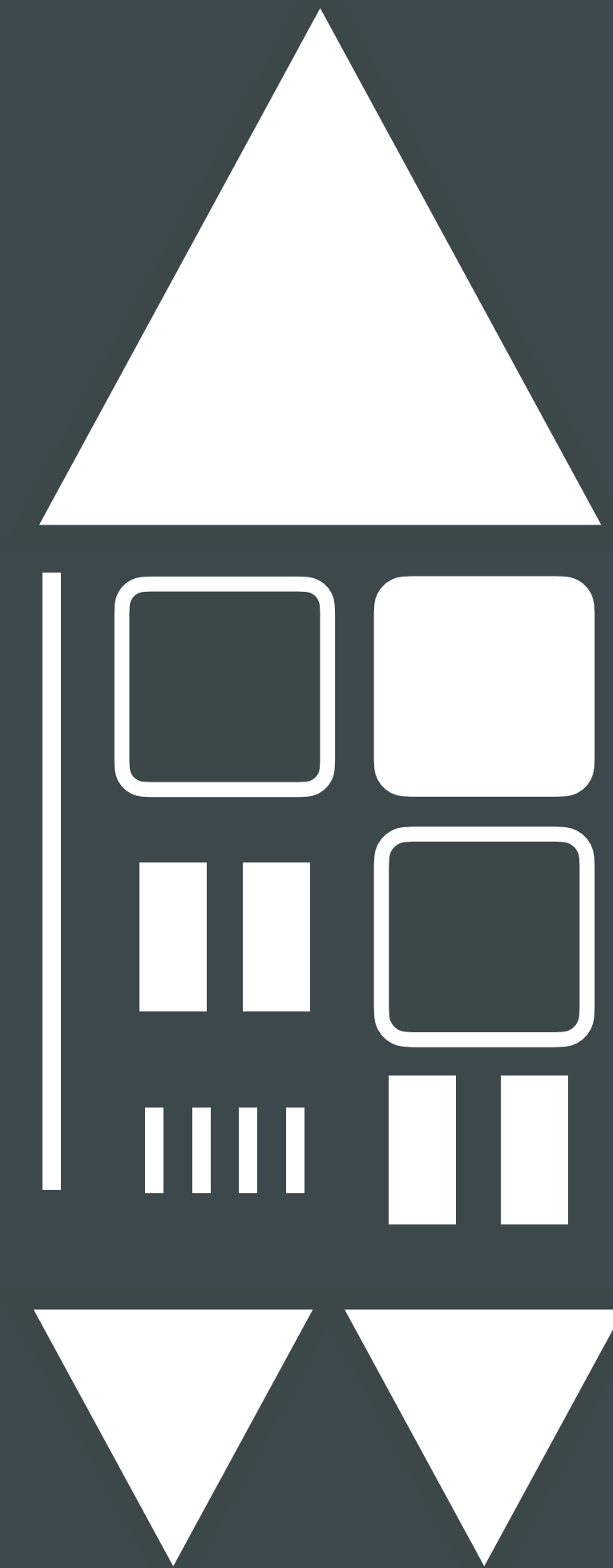
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Thank You.

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